



# Evaluation of ED-XRF spectra and MA-XRF datasets

Handling the very large spectral datasets resulting from MA-XRF scanning

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MA-XRF scanning in Conservation,  
Art and Archeology

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Tutorial day

ICTP, Sept 24, 2017



MA-XRF has revolutionised the way we handle  
(store and evaluate) energy-dispersive X-ray spectra

**revolution** |revə'lūSH(ə)n|

noun

- 1 a forcible overthrow of a government or social order in favour of a new system.
  - (the Revolution)the American Revolution.
  - (often the Revolution)(in Marxism) the class struggle that is expected to lead to political change and the triumph of communism
  - **a dramatic and wide-reaching change in the way something works or is organised or in people's ideas about it: *marketing underwent a revolution*.**

*X-ray analysis underwent a revolution*



## Dealing with MA-XRF data

### Outline

#### **Storage and retrieval of spectra**

Some ideas

An implementation

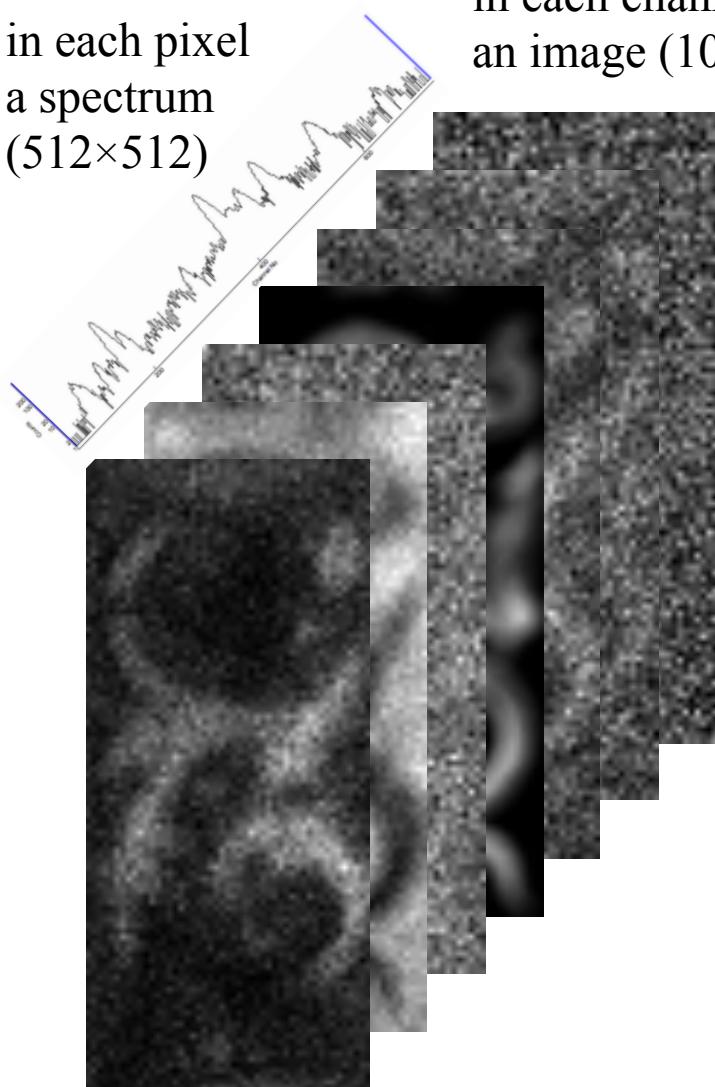
#### **Evaluation of spectra**

Some ideas

An implementation

# Introduction

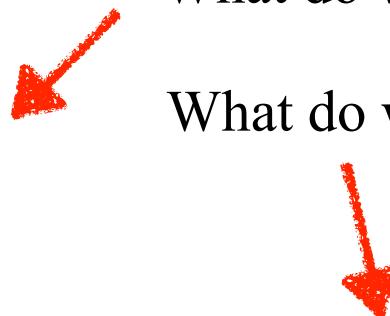
in each pixel  
a spectrum  
 $(512 \times 512)$



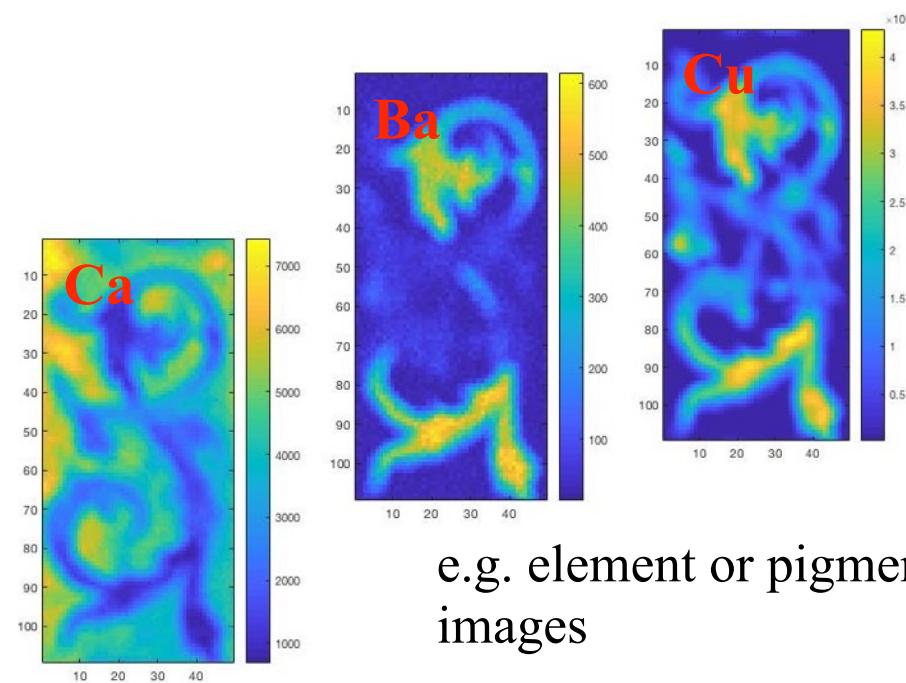
in each channel  
an image (1024)

What do we have.

What do we want to achieve?



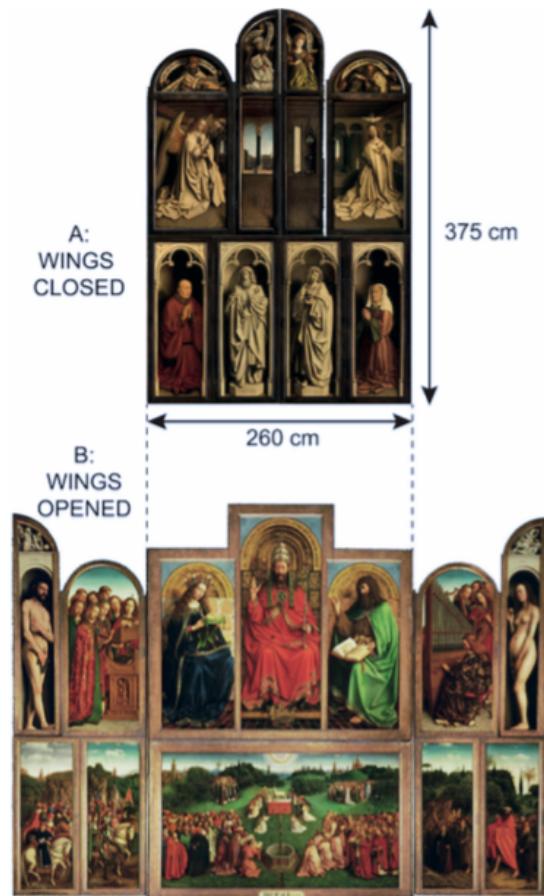
Make *informative* images based on  
the acquired spectrum in each pixel



e.g. element or pigment  
images

# Example Scanning “large” objects

Panel of the Ghent Altarpiece "The Adoration of the Lamb" painted by the brothers Van Eyck around 1432



Ref: Geert Van der Snickt et. al.

*Angew. Chem. Int. Ed.* **2017**, *56*, 4797 – 4801

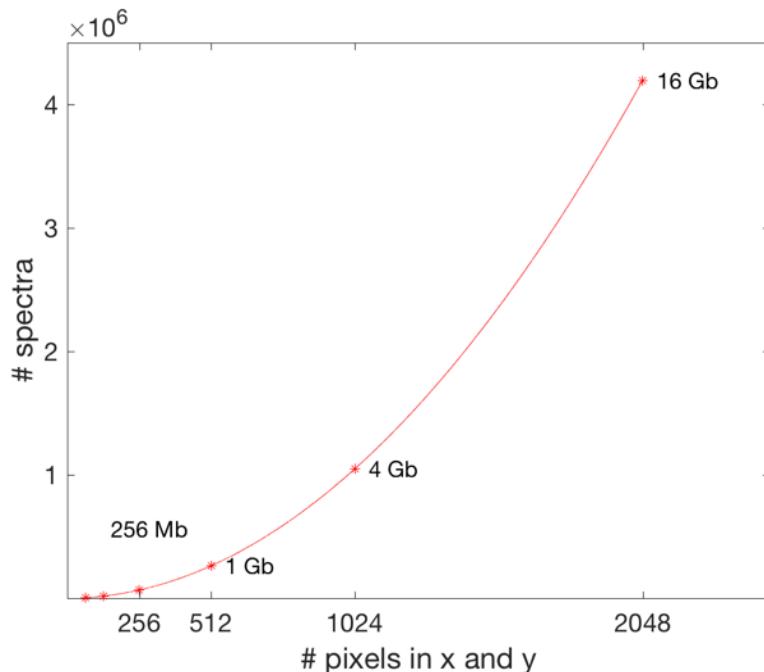
Universiteit Antwerpen

Pb L $\alpha$  image

1024 x 1024 pixels

# The amount of data is HUGH

Number of spectra vs scan size



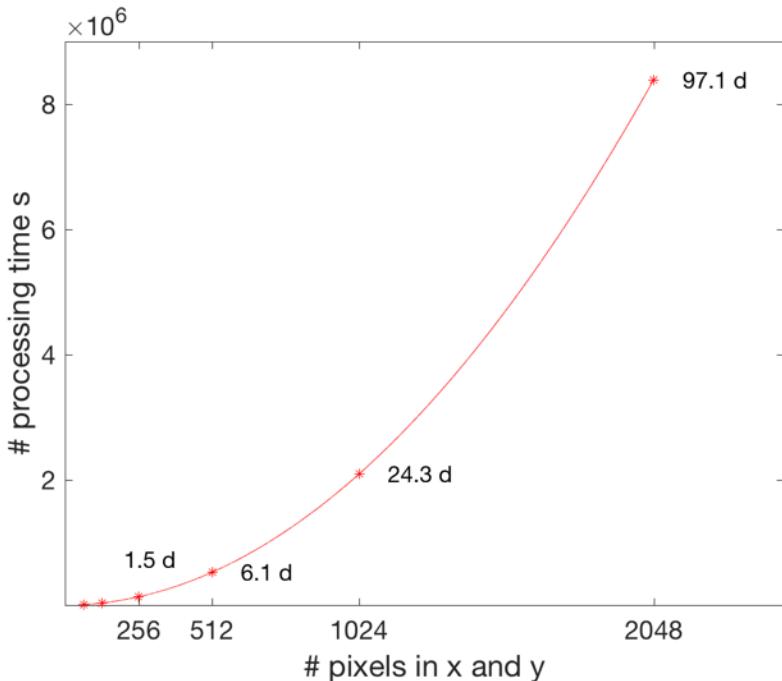
Scan size	# spectra	Amount of data*
64×64	4 096	16777216 = 16 Mb
128×128	16 384	67108864 = 64 Mb
256×256	65 536	268435456 = 256 Mb
512×512	262 144	1073741824 = 1 Gb
<b>1024×1024</b>	<b>1 048 576</b>	<b>4294967296 = 4 Gb</b>
<b>2048×2048</b>	<b>4 194 304</b>	<b>17179869184 = 16 Gb</b>

\* assuming 1024 channels and 4 bytes/ch

storage and retrieval problem!!!

# The time required to evaluate is Enormous

Time needed to analyse the spectra



Scan size	# spectra	time*
64×64	4 096	137 min = 2.4 h
128×128	16 384	546 min = 9.1 h
256×256	65 536	36.4 h = 1.5 d
<b>512×512</b>	<b>262 144</b>	<b>145 h = 6 d</b>
<b>1024×1024</b>	<b>1 048 576</b>	<b>582.5 = 24.3 d</b>
<b>2048×2048</b>	<b>4 194 304</b>	<b>97.1 d = 3.2 months</b>

\*assuming 2 s per spectrum

evaluation problem!!!

# We have a space-time problem

*Unbinding space from time could solve the biggest conundrums in the Cosmos.*

Anil Ananthaswany

conundrum |kə'nəndrəm|

noun (pl. **conundrums**)

- a confusing and difficult problem or question: *one of the most difficult conundrums for the experts.*
- *a question asked for amusement, typically one with a pun in its answer; a riddle.*

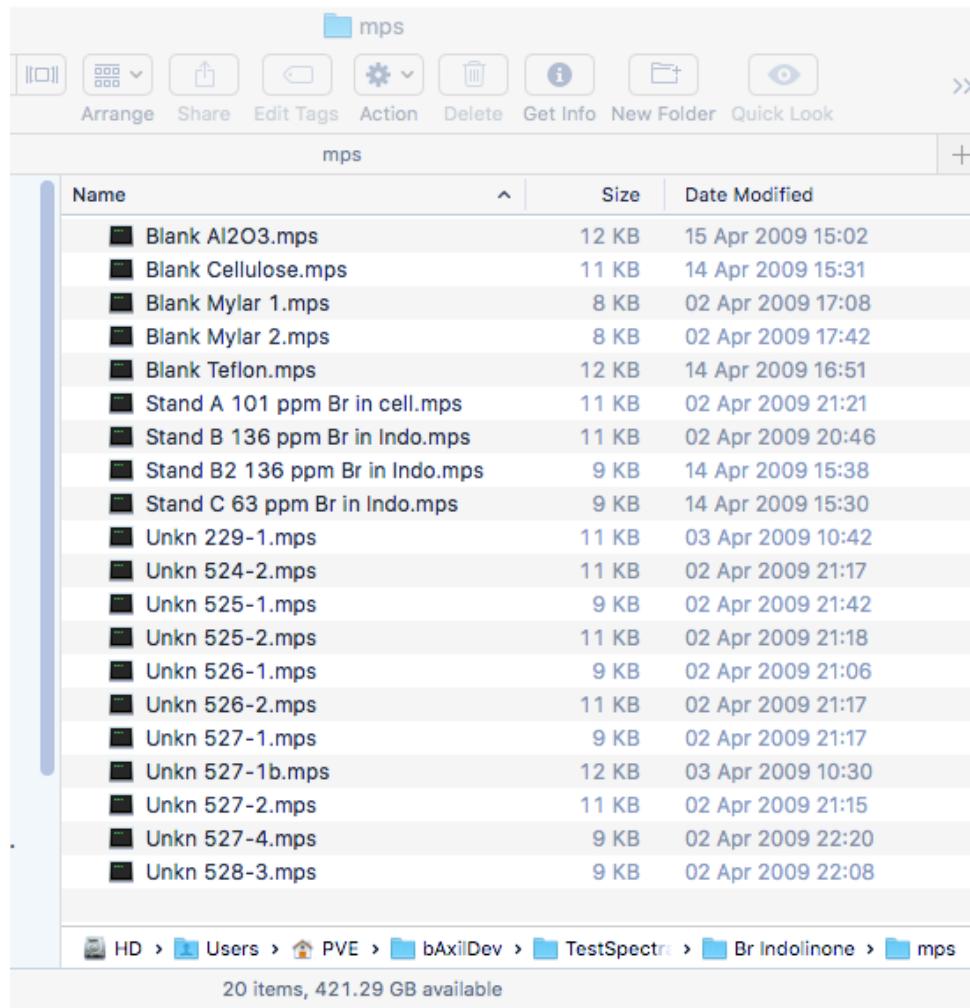
Let's solve the conundrum!!!



# Storage and retrieval

## some ideas

# Storing the spectra

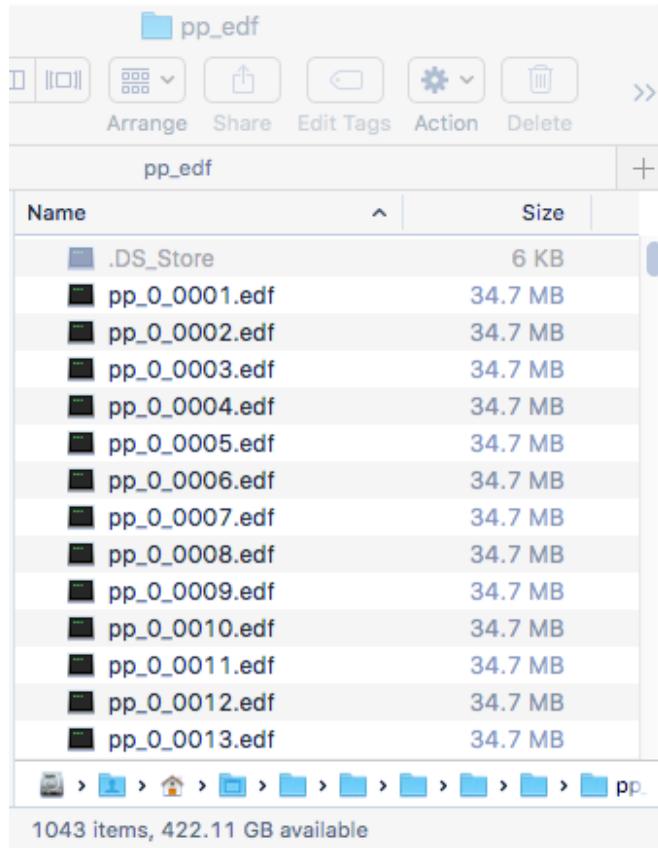


Historical: each spectrum one file

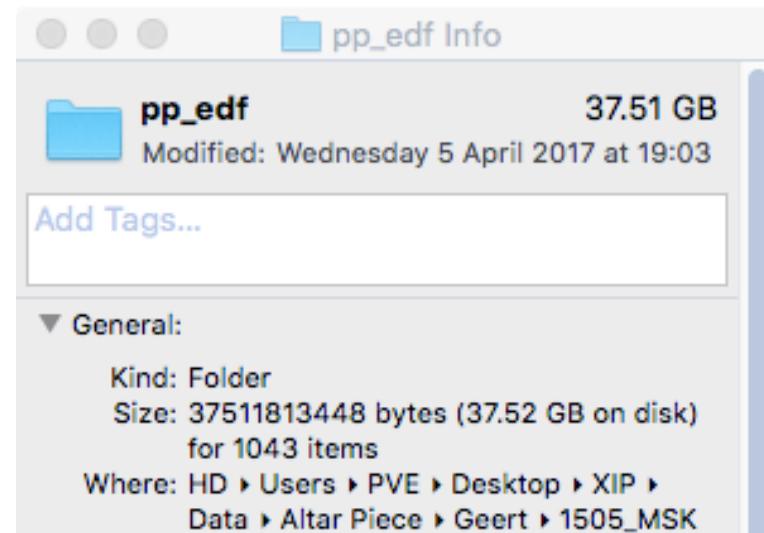
Serious file system  
performance degradation if  
more than 1000 files in one  
directory!!!



Better: one file per line scanned



~1000 spectra per file



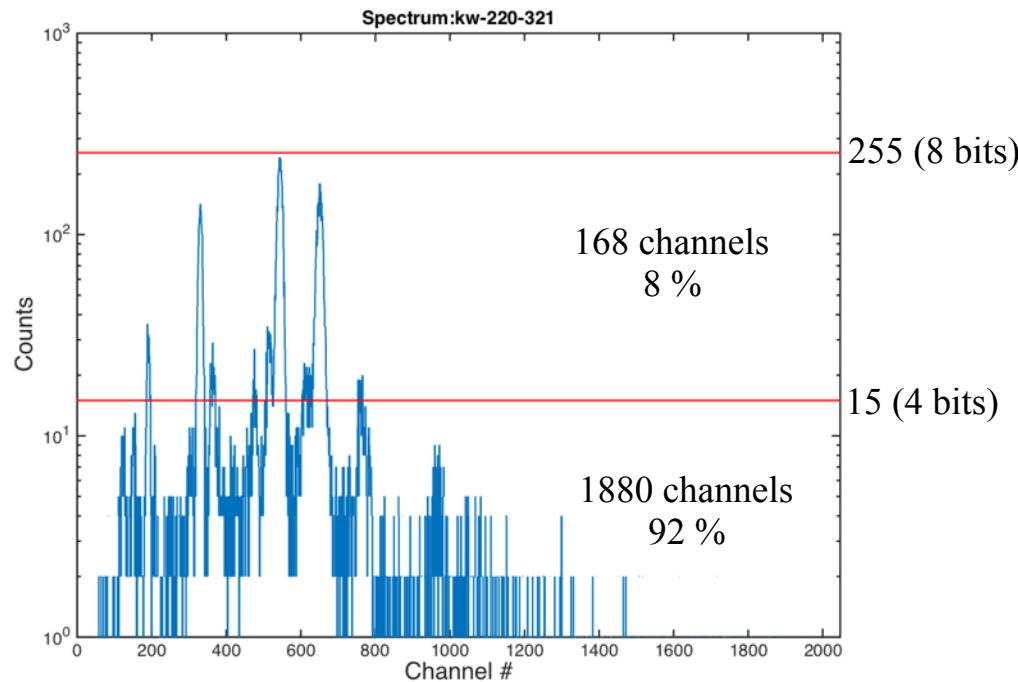
Retrieval of arbitrary spectrum (x,y) for inspection not trivial

# Best ? Compressed in one file

Compression: an old recipe

Content of each channel stored in 4 bytes (values 0 — 4 294 967 295 counts)

One spectrum = 2048 channel = 8192 bytes = 65536 bits



$$168 \times 8 + 1880 \times 4 = 1344 + 7520 = 8864 \text{ bits needed}$$

$$\text{factor: } 65536 / 8864 = 7.4$$

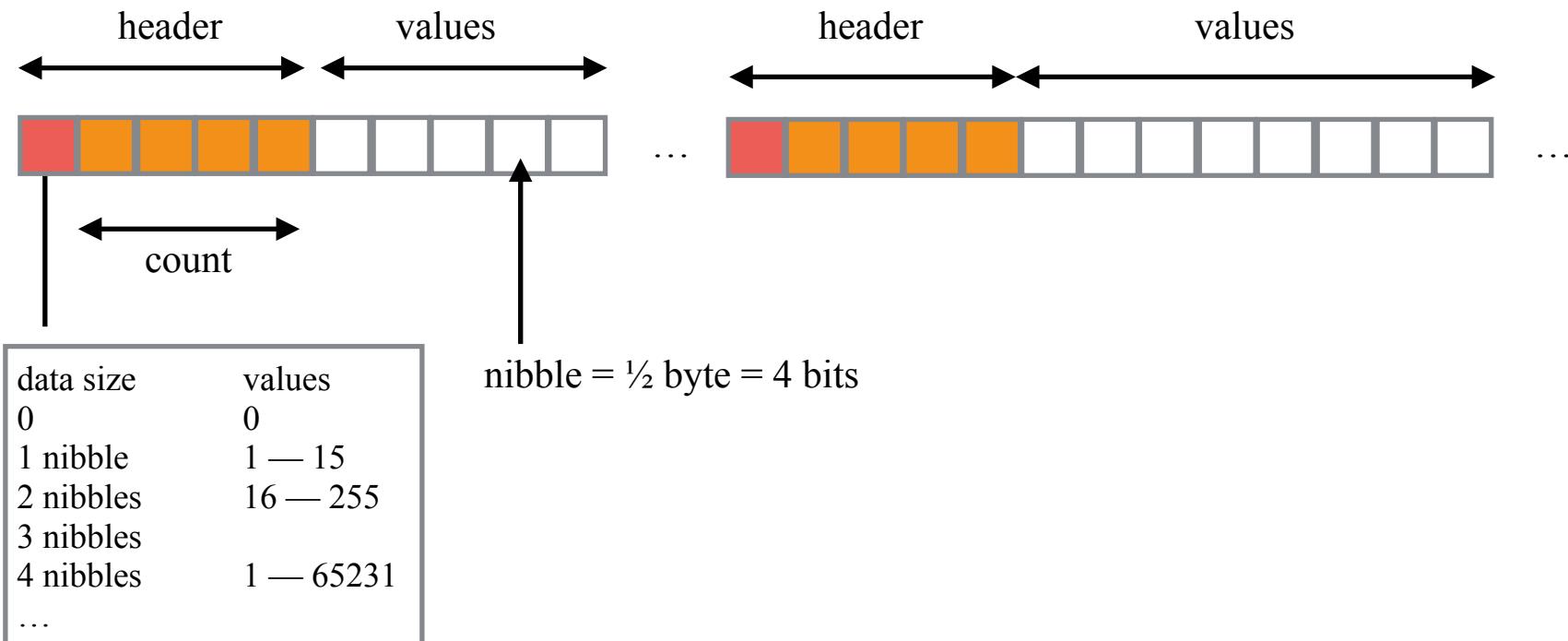
# Lossless spectrum compression

Original: constant length  $2048 \times 4$  bytes



Variable length compression:

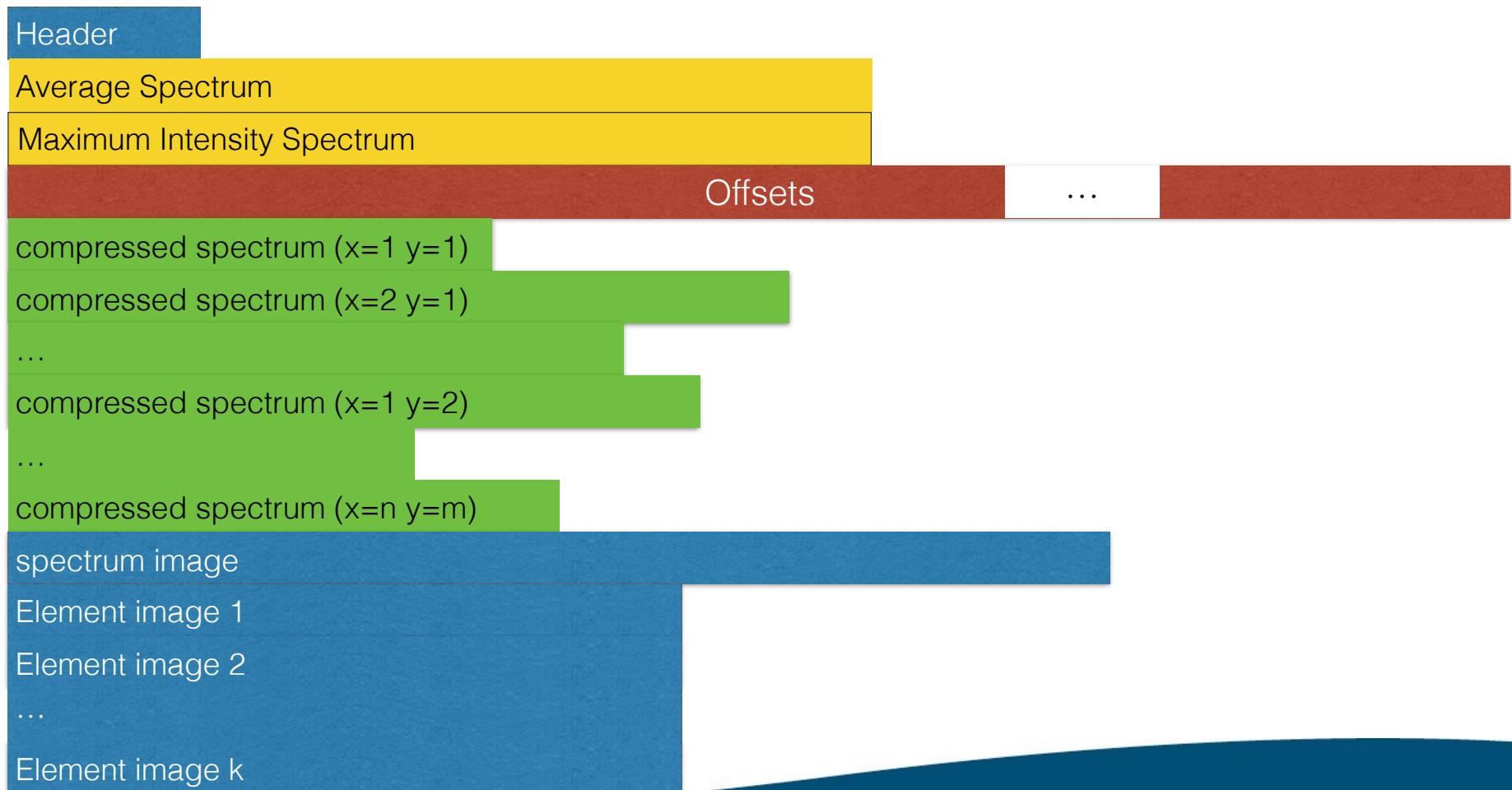
use  $\frac{1}{2}$  byte when possible, 1 byte if needed or  $1\frac{1}{2}$ , or 2...



# Storage of compressed spectra in one file

Original data (ascii, ESRF-EDF) → Compressed Spectroscopic Image Data (\*.CSID)

special format for efficient storage and retrieval  
makes **interactive** analysis possible





Directory of 37,511,813,448 bytes (37 Gb)  
to a file of 759,505,916 bytes (759 Mb)  
compression of a factor 47.5

The image shows two screenshots of a file manager interface, likely bAxil.app, illustrating the compression process. A large red arrow points from the left screenshot to the right one.

**Left Screenshot:** A file list titled "pp\_edf" showing 1043 items. The items are all named "pp\_0\_XXXX.edf" where XXXX ranges from 0001 to 0013. Each file is 34.7 MB in size. The total directory size is 37,511,813,448 bytes (37 Gb).

Name	Size
.DS_Store	6 KB
pp_0_0001.edf	34.7 MB
pp_0_0002.edf	34.7 MB
pp_0_0003.edf	34.7 MB
pp_0_0004.edf	34.7 MB
pp_0_0005.edf	34.7 MB
pp_0_0006.edf	34.7 MB
pp_0_0007.edf	34.7 MB
pp_0_0008.edf	34.7 MB
pp_0_0009.edf	34.7 MB
pp_0_0010.edf	34.7 MB
pp_0_0011.edf	34.7 MB
pp_0_0012.edf	34.7 MB
pp_0_0013.edf	34.7 MB

1043 items, 422.11 GB available

**Right Screenshot:** A file list titled "pp\_edf" showing 1042 selected items. The items are now compressed into a single file named "pp.csid". The file size is 759.5 MB. The total disk usage is 422.09 GB.

Name	Size
pp_U_1024.edf	
pp_0_1025.edf	
pp_0_1026.edf	
pp_0_1027.edf	
pp_0_1028.edf	
pp_0_1029.edf	
pp_0_1030.edf	
pp_0_1031.edf	
pp_0_1032.edf	
pp_0_1033.edf	
pp_0_1034.edf	
pp_0_1035.edf	
pp_0_1036.edf	
pp_0_1037.edf	
pp_0_1038.edf	
pp_0_1039.edf	
pp_0_1040.edf	
pp.csid	759.5 MB

of 1042 selected, 422.09 GB available

pp.csid Info

pp.csid  
Modified: Friday 15 September 2017 at 21:50

Add Tags...

General:  
Kind: bAxil.app Document  
Size: 759505916 bytes (759.5 MB on disk)  
Where: HD > Users > PVE > Desktop > XIP > Data > Altar Piece > Geert > 1505\_MSK > pp\_edf



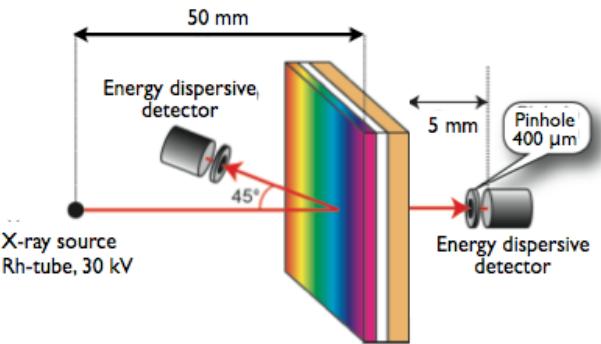
# Storage and retrieval implementation



## Example: painting on oak panel by Pieter Eyskens



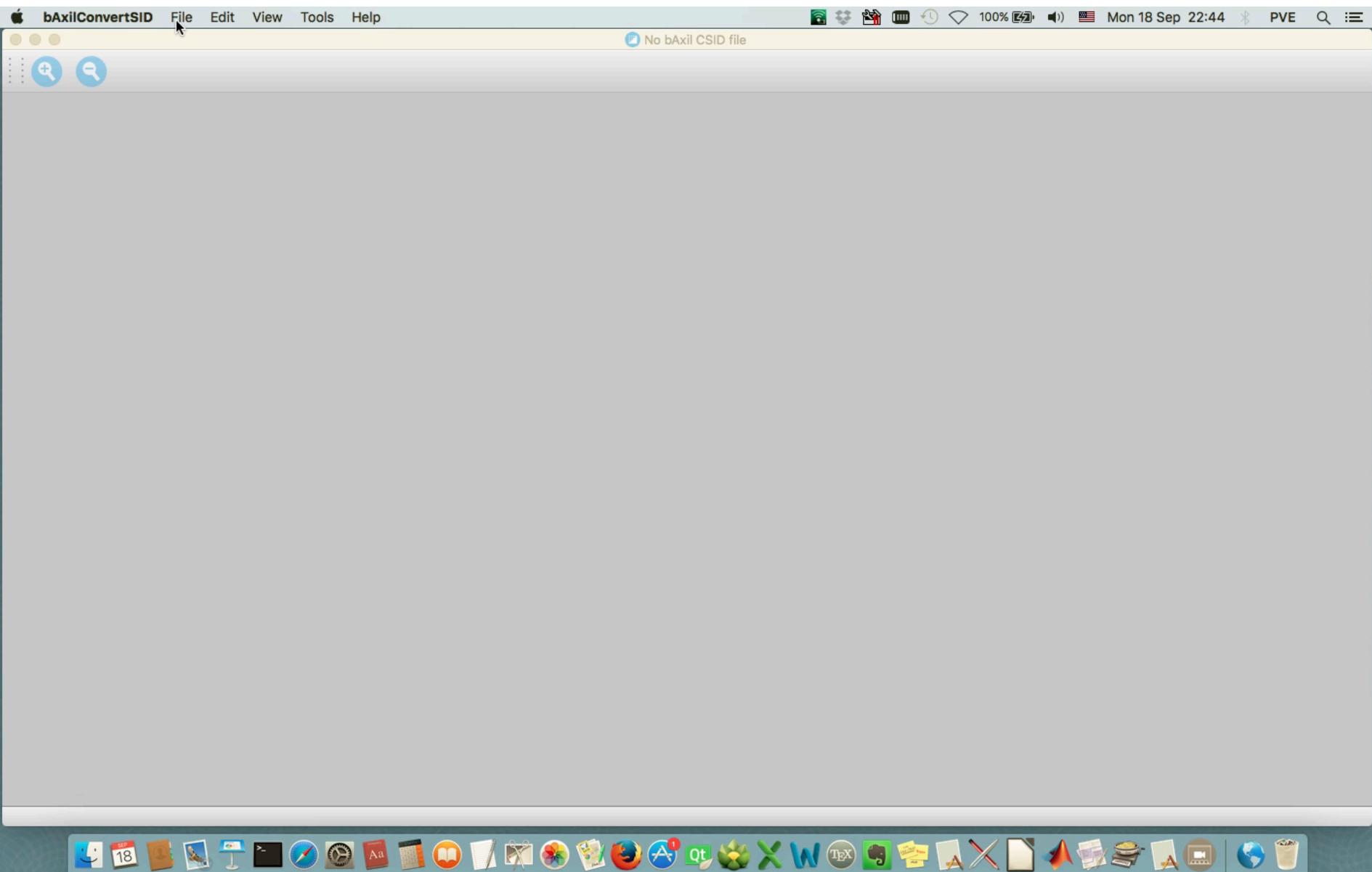
(mock-up)



$202 \times 201$  pixels  
40602 spectra

Low Z white paint	Low Z coloured paint
Lead white in oil	
Lead white in oil	
Kaolin in hide glue	
Hide glue	
Panel in oak	

## Storage and retrieval as implemented in bAxilConvertSID





# Evaluation

some ideas

# Historical

Evaluation with user interaction of individual spectra

e.g. using computer programs like

- Axil, QXAS
- WinAxil, WinQXAS
- PyMCA
- bAxil
- ...

Purpose      relating spectral data to physical properties

e.g. net peak area  $\Leftrightarrow$  amounts of the element

## Different terms and techniques

Spectrum integration

Fitting

~~deconvolution~~

...

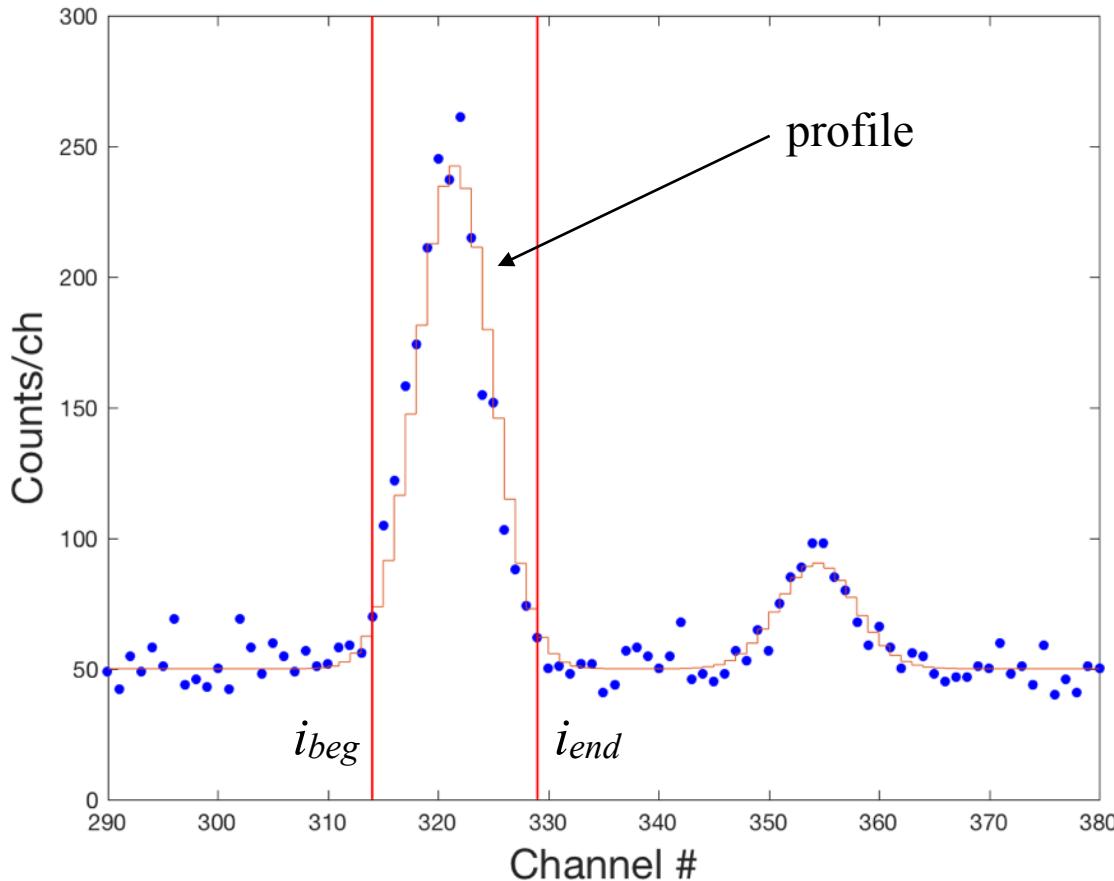
Linear least squares

Non-linear (iterative) least squares

Alternating least squares

They all have something in common:      use of a “profile”

Consider simple peak integration (region of interest, ROI)



$$A_{Fe\,Ka} = \sum_{i=i_{beg}}^{i=i_{end}} y_i$$

integration limits are based on  
assumed profile

# Characteristics of the profile

Shape	Gaussian	
Parameters	position ( $i_p$ ) width ( $s_{ch}$ ) height (area, $A$ )	non-linear parameters linear parameter

mathematical

in channels

$$y(i) = \frac{A}{s_{ch}\sqrt{2\pi}} \exp\left[-\frac{(i - i_p)^2}{2s_{ch}^2}\right]$$

$s_{ch}$  width (sigma) of peak in channels

$$s_{ch} = \frac{\text{FWHM}}{2\sqrt{2 \ln 2}} = \frac{\text{FWHM}}{2.35}$$

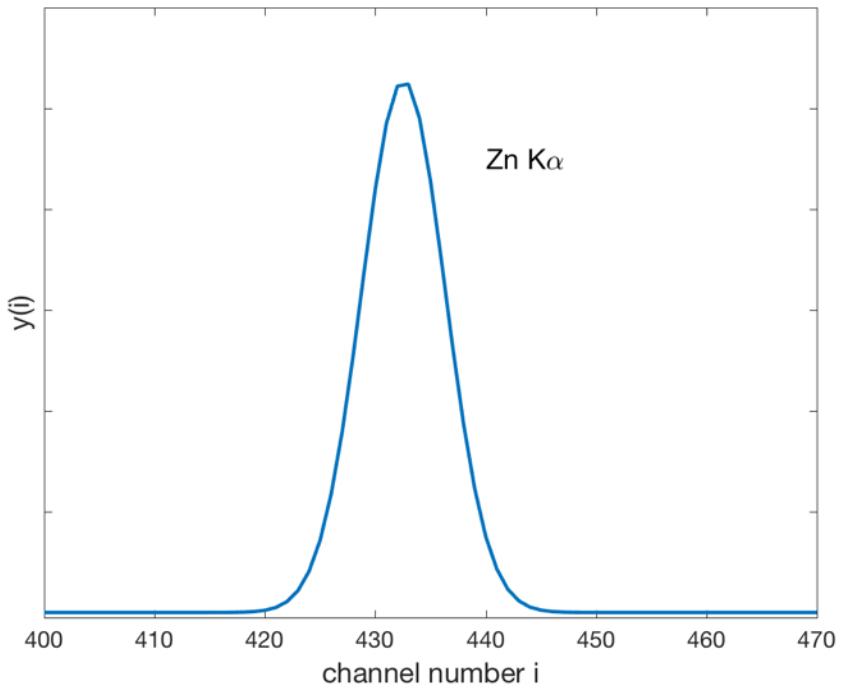
in keV

$$y(i) = \frac{A \times \text{Gain}}{s_E\sqrt{2\pi}} \exp\left[-\frac{(E_i - E_p)^2}{2s_E^2}\right]$$

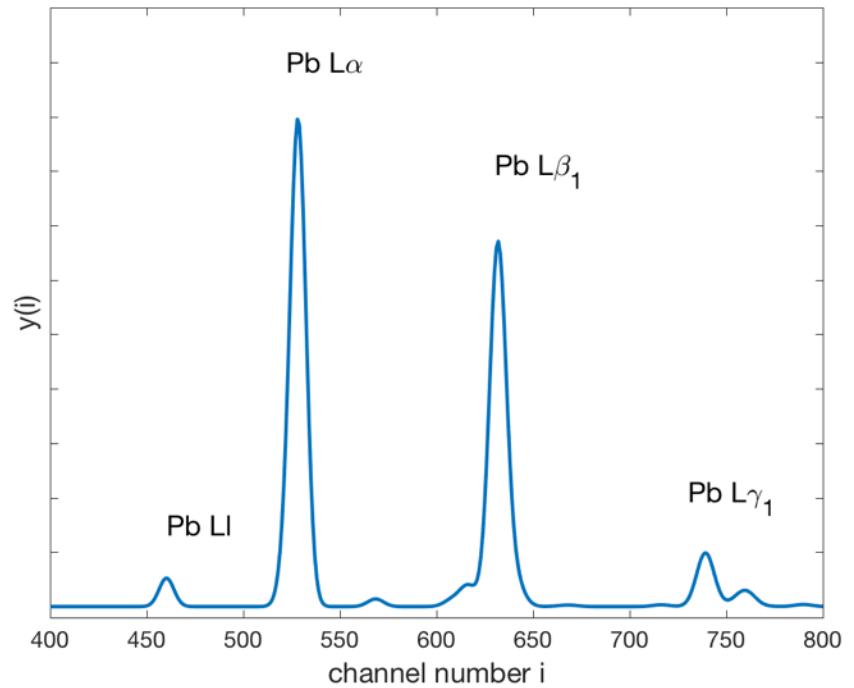
$s_E$  width of peak in keV

$E_i$  energy of channel  $i$ ,  $E_i = \text{zero} + \text{gain} \times i$

Profile of an X-ray line (Zn K $\alpha$ )



Profile of an element (Pb)



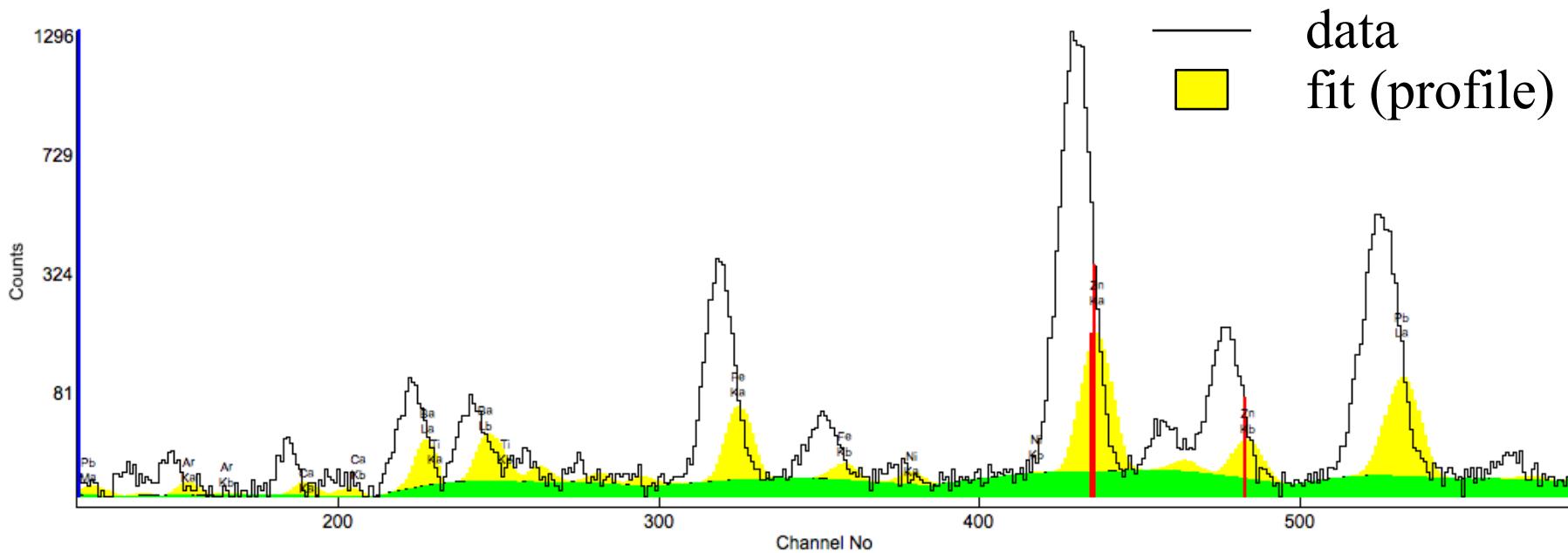
different spectrum evaluation methods = different applications of the profiles

# 1 “Traditional” non-linear least squares

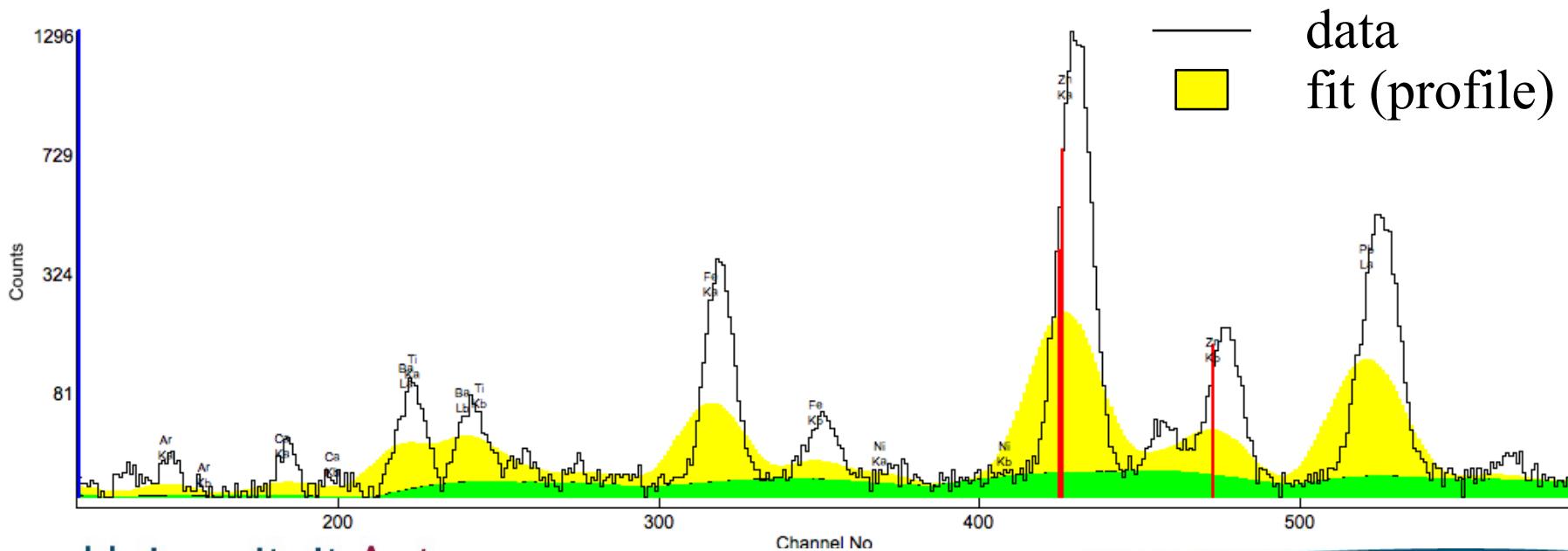
Iterative proces

Adjusting the profiles

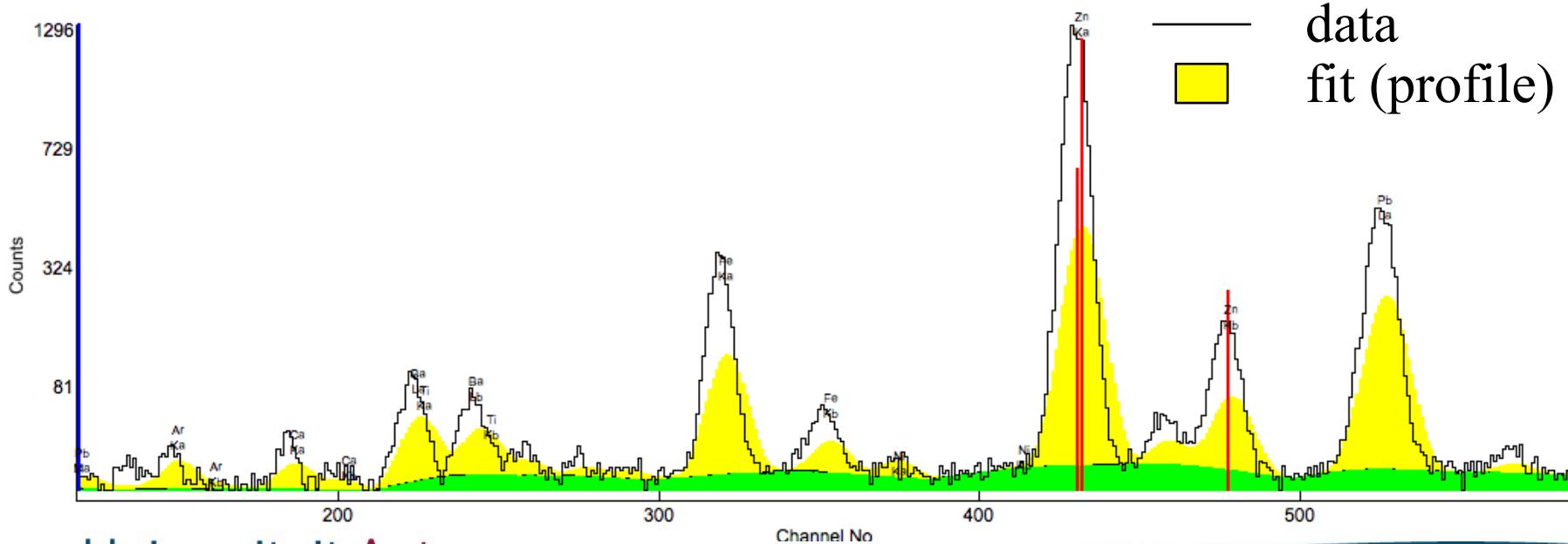
n	$\chi^2$	Zero eV	$A_{Fe}$	$A_{Zn}$
1	44.6	-100.00	469	1602



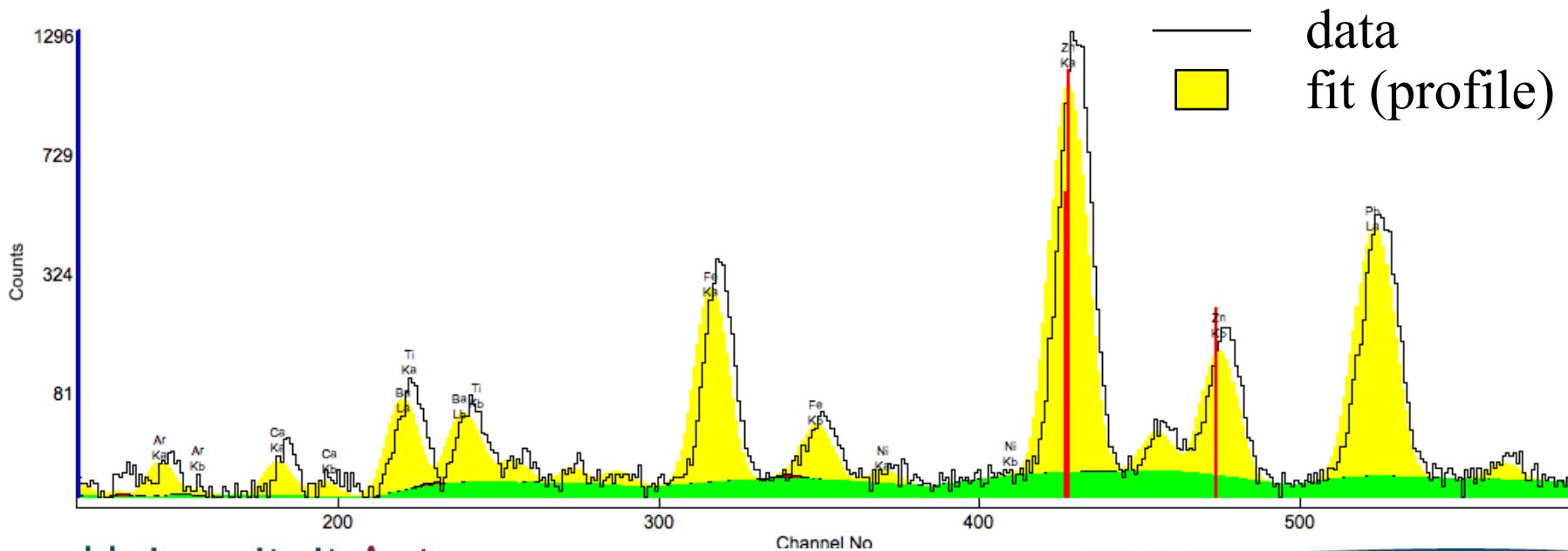
$n$	$\chi^2$	Zero ev	$A_{\text{Fe}}$	$A_{\text{Zn}}$
1	44.6	-100.00	469	1602
2	44.5	-0.98	1224	4495



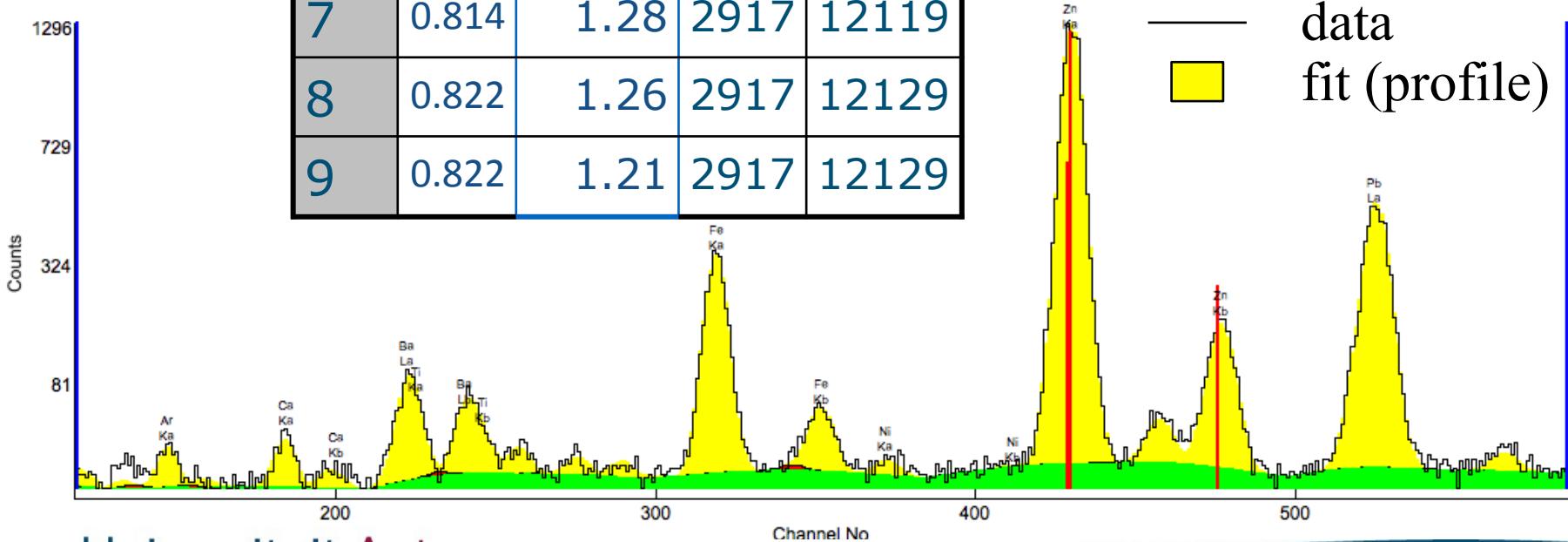
$n$	$\chi^2$	Zero ev	$A_{\text{Fe}}$	$A_{\text{Zn}}$
1	44.6	-100.00	469	1602
2	44.5	-0.98	1224	4495
3	22.6	-62.62	1500	5607



$n$	$\chi^2$	Zero ev	$A_{\text{Fe}}$	$A_{\text{Zn}}$
1	44.6	-100.00	469	1602
2	44.5	-0.98	1224	4495
3	22.6	-62.62	1500	5607
4	18.9	71.03	2680	10922



$n$	$\chi^2$	Zero	$A_{\text{Fe}}$	$A_{\text{Zn}}$
1	44.6	-100.00	469	1602
2	44.5	-0.98	1224	4495
3	22.6	-62.62	1500	5607
4	18.9	71.03	2680	10922
5	4.97	-3.64	2883	12005
6	1.22	3.81	2867	12013
7	0.814	1.28	2917	12119
8	0.822	1.26	2917	12129
9	0.822	1.21	2917	12129



# Non-linear Least Squares

- Takes profile changes into account  
(energy and resolution calibration)
- Account for the continuum (background) present
- Allows to model other artefacts (sum peaks)

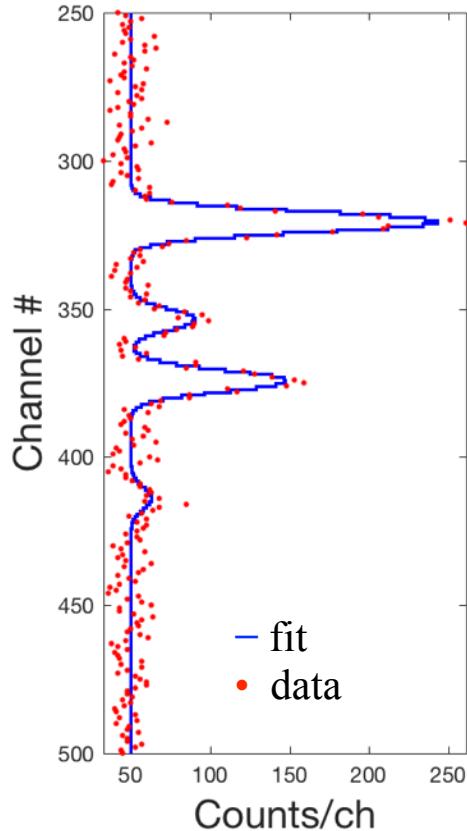
BUT

- Is inherently slow  
mathematical complexity and iterative  
(Marquardt - Leverberg algorithm)

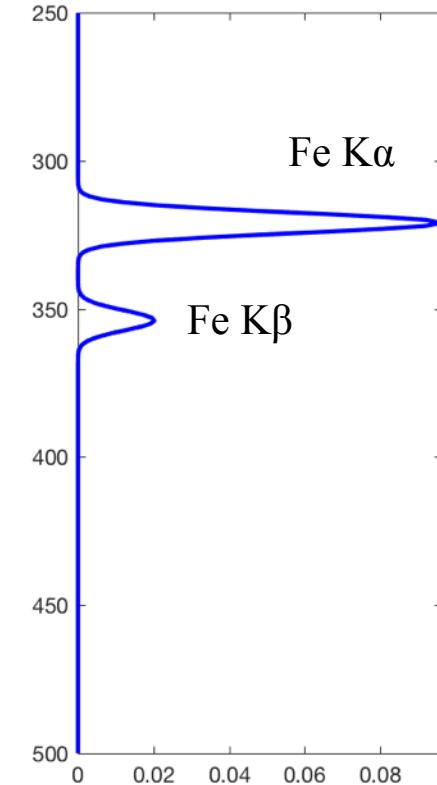
## 2. Linear Least Squares

position and width of peaks known  
estimate the area

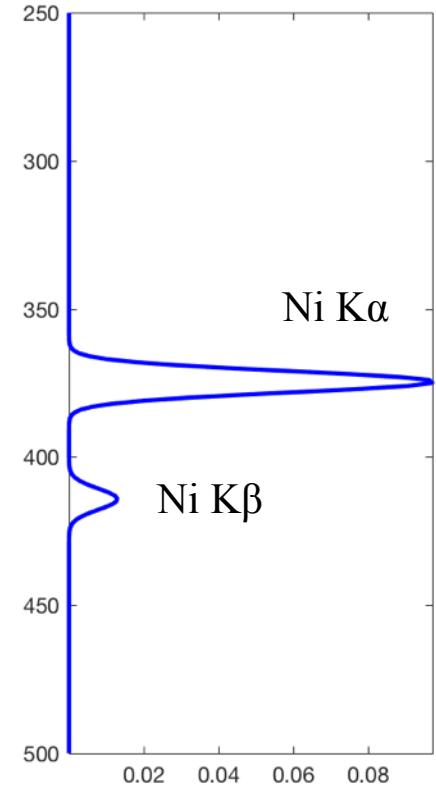
$$y(i) = A_{\text{Fe}} p_{\text{Fe}}(i) + A_{\text{Ni}} p_{\text{Ni}}(i)$$



$$= a_{\text{Fe}}$$



$$+ a_{\text{Ni}}$$



is like “fitting a straight line”

# “Simple” matrix algebra

$$y(i) = A_1 P_1(i) + A_2 P_2(i) + \dots + A_n P_m(i)$$

$$\mathbf{y}_{n \times 1} = \mathbf{P}_{n \times m} \mathbf{A}_{m \times 1} \quad \text{General linear model}$$

Least squares solution

Finding the  $A_j$ 's

$$\mathbf{A} = (\mathbf{P}^T \mathbf{P})^{-1} \times \mathbf{P}^T \mathbf{y} \quad \text{Direct solution using matrix multiplication}$$

- Fast

BUT

- Systematic errors if energy or resolution calibration changes
- Cannot take continuum (background) into account
- Cannot deal with non-linear effects (absorption, sum peaks)

# Summary

Level of knowledge about the profile	Need to estimate	Method	Comment
I know: shape	Area, position and width	Non-linear least squares	Slow
I know: shape, position and width	Area	Linear least squares	Vulnerable to systematic errors
"I know nothing"	Shape and area	Multivariate statistics PCA, PLS, ALS	Results need interpretation

position and width = energy and resolution calibration

# Combining speed with accuracy

Hybrid least squares fitting

HLS

At start

Use non-linear least squares to determine the profiles  $p_j(i)$   
(is energy and resolution calibration)

Calculate the matrix

$$\mathbf{M} = (\mathbf{P}^T \mathbf{P})^{-1} \mathbf{P}^T$$

For each spectrum  $\mathbf{y}$

Remove the non-additive continuum (stripping)

Calculate the elemental contributions  $A_j$

$$\mathbf{A} = \mathbf{M}\mathbf{y}$$

Repeat non-linear fitting if necessary

ONE matrix multiplication per spectrum!!!



# Evaluation implementation

# Evaluation using bAxil

The screenshot shows the bAxil software interface on a Mac OS X desktop. The menu bar includes Apple, bAxil, File, Detector, Edit, View, Spectrum, Analyse, Tools, Report, Window, and Help. The toolbar contains icons for Open, Close, Save, Print, Connect, Disconnect, Set, Start, Pause, Stop, Clear, Lin, Log, Sqrt, Grids, Roi, Full, Residuals, Peak search, Calibrate, Fit, Elements, and Model. A central window titled "PE2-fluo\_MaxInt.axml" displays a "Fit control" dialog box with sections for Calibration, ROI, Continuum, and Fit control. It includes input fields for Max. number of iterations (20), Min % dif in Chi-square (0.100), and Min Chi-square (0.0), along with a Weigh with Y dropdown and Weighting mode. Buttons for Reset Fit, Cancel, and Apply are at the bottom. The status bar at the bottom shows system information including battery level (99%), signal strength, and date/time (Sat 23 Sep 12:41).

## Conclusions:

- ❖ Reduced the data size on disk by a factor of  $\sim 10$
- ❖ Reduced the spectrum evaluation time by a factor of  $\sim 1000$
- ❖ While maintaining the interactive capabilities of spectrum evaluation
- ❖ While obtaining results very comparable with non-linear least squares fitting

A useful method for the processing of large MA-XRF datasets

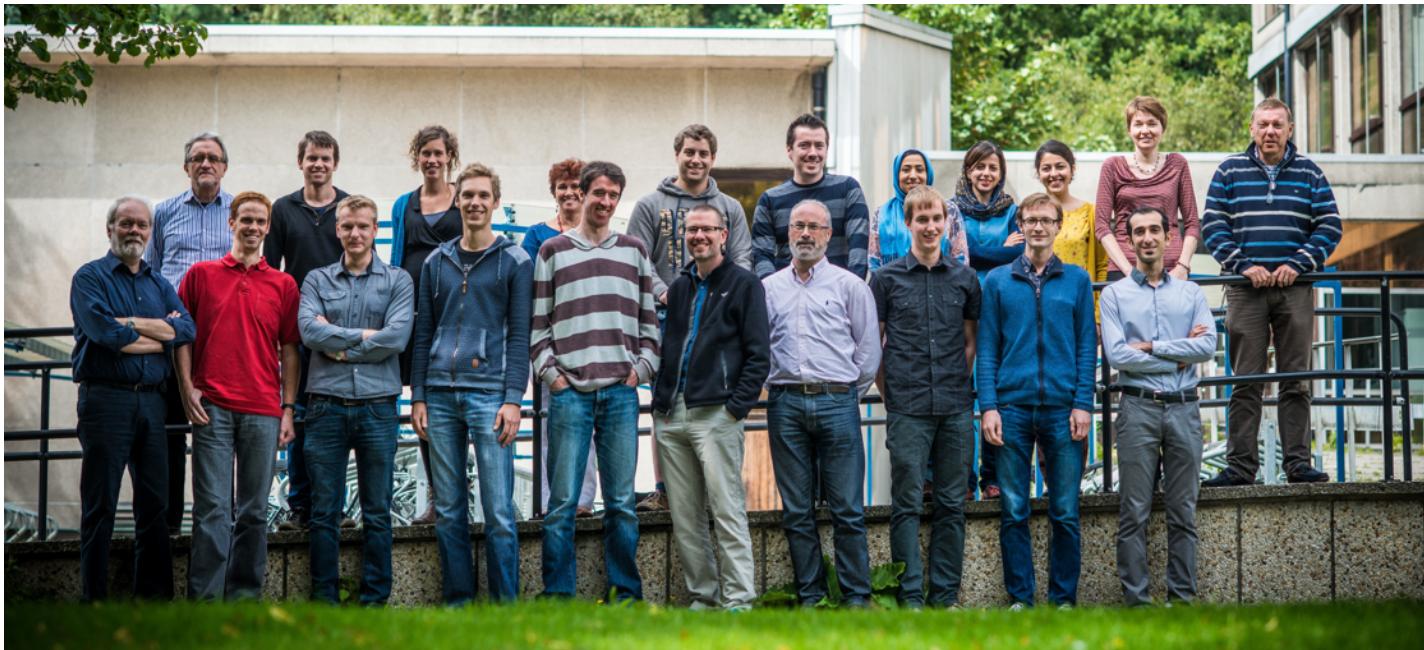
Thanks



**AXES**

Antwerp X-ray Analysis, Electrochemistry & Speciation  
University of Antwerp

<https://www.uantwerpen.be/en/rg/axes/>



Thanks to

**BRIGHTSPEC**  
RKIPI2bFEC

<http://www.brightspect.be/>

Special thanks for your attention



